

Approach to Calculation

(Adapted on 2nd February 2016 to meet the new curriculum)



All learning starts with the concrete and practical approach. More formal methods will be introduced when the concept of the operation is understood.

<u>Rationale</u>

Children will be given a really solid foundation in the basic building blocks of mental and written arithmetic. Through being taught **place value**, they will develop an understanding of how numbers work. By the end of KS1 they should be confident in manipulating 2 digit numbers and able to read and say numbers to 100 and beyond. All number understanding will be developed through practical hands-on experiences, developing into memorisation techniques and pictorial representations, leading onto abstract problem solving and confident number manipulation.

All calculation skills will be presented within a variety of contexts to deepen their understanding and develop mastery skills within mathematics. Where appropriate mathematics will be embedded within all other curriculum subjects to develop life number skills.

Children will be encouraged to discuss and reason to enable to make their thinking clear to themselves and others. Quality discussions will be used to probe and remedy any misconceptions.

It is important to know all of the related vocabulary within each concept and for children to understand and use this confidently (ie. plus, add, addition, total, sum, altogether).

Place Value

Foundation	Year 1	Year 2
Count actions or objects accurately showing 1:1 correspondence.	Count to and across 100 forwards and backwards beginning with 0 or 1 or any given number.	Identify, represent and estimate numbers using
Count from 0 to 10 then 20 reliably.	Identify the '1 more than' number from a random number to 100 and beyond.	including number lines, teens and ones, physical everyday
Begin to add/count (1's, 2's, 5's, 10's)	Count on from the first number using fingers, objects, number lines, themselves etc.	objects, Numicon Use Bar model
on mentally using rhymes and begin to record in the context of play or practical activities e.g.;	2+5=7 $2 + 5 = 7$ $5+2=7$ $5 + 2 = 7$ $5 + 2 = 7$ $5 + 2 = 7$ $5 = 7$ $5 = 7$	Draw tens and units to show partitioned numbers.
Recording with marks, stamps or objects Join two groups together by counting	Teacher should model drawing jumps on the numbered number line to support understanding of the mental method.	
all of them.	Count, read and write numbers to 100 in numerals (and words): count in multiples of 2, 5,	
Recognise the written numerals to	10.	Count in stone of 2 2 E from
10 then 20.	Recognise 2 and 3 digit numbers as hundreds, tens and ones.	0, and in tens from any
Recognise the pattern/organisation of dots on a disc (on other service) first he	Apply the skill of counting in 10's when counting a group of tens rods – mentally identifying the next ten. Use the hundred square to find 10 more by looking at the number underneath.	number, forwards and backwards.
counting and then by recognition.		Using number sticks, real objects, songs, actions
Use the language of 1 more by adding one to a group e.g. tower of cubes	Use Bar Model to reason.	Compare and order number
Recognise and order the digits representing numbers to 20.	34 4 30 4 3 1	from zero up to 100 using <> =
Identify the number one more or	Learn place value of 2 digit numbers to add in tens and ones.	Use correct vocabulary of greater than, fewer than (countable
one less than a given number under 20.		items), less than (singular mass nouns)
Introduction of tens and ones in a variety of ways such as money (10x1p	50 3	Count, read and write numbers to 100 in numerals
coins), Numicon, cups Anything that visually shows the difference between	Progress to draw tens and ones to show a partitioned number.	(and words): count in multiples of 2, 5, 10.
10 and 1.	Use partitioning to add two, two digit numbers together. This can be done using a variety of resources such as money (10x1p coins). Numicon, cups Anything	
	that visually shows the difference between 10 and 1.	

Addition

Children read, use and understand this vocabulary: and, more, add, addition, sum, total, altogether, double, equal, the same as, calculation, number sentence, difference, plus, fewer (anything you can count), less (for singular mass nouns ie, salt, money), commutative, inverse.

Foundation	Year 1	Year 2
Count from 0 to 10 then 20	Read write and interpret mathematical statements involving (+)	Read write and interpret mathematical statements
reliably.	addition and (=) equals in any order (commutative).	involving (+) addition and (=) equals in any order
Begin to add/count (1's, 2's, 5's, 10's)	Understand the concept of equality before using the = sign. Calculations	(commutative).
on mentally using rhymes and begin to	should be written either side of the equality sign so that the sign is not just	
record in the context of play or practical	interpreted as the 'answer'. E.g. $2 = 1+1$ and $2+3 = 4+1$	Solve problems with addition using concrete objects
activities e.g.;	Begin to record addition number sentences using + and =.	and pictorial representations, including those involving
Recording with marks, stamps or objects		numbers, quantities and measures.
Join two groups together by counting all of them.	Add one digit and two digit numbers to twenty, including zero.	$ \begin{array}{c} \dot{\dot{x}} \dot{\dot{x}} \dot{\dot{x}} \\ \dot{\dot{x}} \dot{\dot{x}} \\ \dot{\dot{x}} \dot{\dot{x}} \\ \end{array} = 7 $
	Combine 2 or 3 groups of objects. Through cutting and sticking and drawing	5 2
Combine 2 groups of objects to say a	symbols to represent an addition sentence	
total. – Practical no recording.		Add 3 single digit numbers to any number under 100 using
		a chosen strategy.
ALLAN .		Manipulate Bar model.
	12 add 2 is the same as 1/	Count in 10% and 1% from one number
		Count in 10's and 1's jrom any number.
Use the language of 1 more by adding	Maninulate Bar model	line
one to a group e.g. tower of cubes		une.
	Count on from the first number using fingers, objects, number lines	
Identify the number one more or	themselves etc.	+ [- C -] - [-] +] +] +] + [-] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] +] + [-] +] + [-] + [-] +] + [-] +] + [-] +] + [-] +] + [-] + [-] +] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] + [-] +] + [-] +] + [-] +] + [-] + [-] + [-] +] + [-] + [-] +] + [-] + [-] +] + [-] +] + [-] + [-] + [-] +] + [-] +] + [-] +] + [-] + [-] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] + [-] +] +] + [-] +] + [-] +] + [-] +] +] + [-] +] +] + [-] +] +] +] +] +] +] +] +] +]
one less than a given number under		
20.	2+5=7 2 count on 5	Progress to draw blank number lines and draw how many
		they are counting on.
Add three groups of objects together	5+2=7 5 count on 2	
including 0.	Teacher should model drawing jumps on the numbered number line to surrest	23+15
3	understanding of the mental method	
	Add through 10, some children bridging through 10	23 33 34 35 36 37 38
Bach	8+5 = 13 using a number line	
		OR draw tens and units – add the units first – cross off 10
en antiloc		units 'Stop-and-swap' draw a ten.
Double a given amount of objects and	8 9 10 11 12 13	18 + 13 = 31
say the total. e.g. 5 fingers add 5	Learn that addition can be done in any order and are taught that it is more	
Jingers makes 10 Jingers.	efficient to put the larger number first.	
Pecall doubles to 515		
Add in stories and role play	Retain a number in head and add on the given number usina sticku fingers.	
Aud in stories and role play,		
encouraging use of language for		

addition.



9 + 1 = 10

0 1 2 3 4 5 6 7 8

Use number lines and 100 squares (number tiles) to identify one more and other patterns.



Use the actions to put a number in head and add on one sticky finger identifying 1 more.

Retain a number in their heads and count on an amount using sticky fingers up to 20.



Combine 2 or 3 groups of objects through cutting and sticking and picture representation of an addition sentence.



Missing numbers need to be placed in all possible places within the number sentence. 4 + = 7

 $\square + 2 = 8$ To be solved using objects or number lines. Also cover up operations as well as numbers.



3 + = 5

Use addition in terms of 'how many more' to calculate the *difference* practically. - Bead strings, cube towers etc.

Begin to add 3 single digit numbers, by looking for pairs of numbers or doubles to aid mental calculation.



Represent and use addition number bonds to 20.

Memorise and reason with number bonds. Learn number bonds to 10 and 20 pictorially using beads and Numicon. 000000 000000

10 = 5 + 5000000 000000 10 = 1 + 9000000 000000 10 = 2 + 8

Investigate and reason the effect of adding zero.

Solve one step problems that involve addition using concrete objects and pictorial representations.

Begin to use addition to solve simple word problems.



Problems should include the terms: put together, add, altogether, total, distance between, difference between, more than, to that pupils develop the concept of addition and are enabled to use these operations with flexibility.

Begin to recognise that addition is the inverse of subtraction.



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Add a two digit number and multiples of 10. 34+20=
Add two 2-digit numbers by partitioning.
23 + 41
                             (2)3 +(4
= 20+3+40+1
                 or
= 40+20+3+1
= 60+4
                          20 + 40
                                   3 + 1
                           60 +
= 64 = 64
                                    4
                                         = 64
48 + 36 =
                      (bridging a ten)
40+30 8+6
70 + 14
            70+10+4=
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Use objects and pictorial representation to understand addition facts and identify the missing number to the number fact.

Solve simple problems within a practical context involving; addition of money, combining amounts to make a particular value, adding measurements, calculating time totals and differences.

Including missing numbers: 3 + ? = 10? + 24 = 39 3 + ? = 10 - 570 + ? = 20 + ?

Find the difference between numbers by counting on using sticky fingers.

Find the difference by counting on the number line.



The difference between II and 14 is 3. |4 - 1| = 311 + = 14

3

Investigate using apparatus to understand and know that subtraction is the inverse of addition.

Recording addition in columns to prepare for formal written methods with larger numbers.

Choose the most appropriate strategy		
independently to solve a range of 1 and 2 step		
addition problems.		

10 - 9 = 7

Subtraction

Children read, use and understand this vocabulary : Less, subtract, subtraction, leaves, left, fewer, decrease, minus, difference,

equal, the same as, calculation, number sentence, reduce			
Foundation	Year 1	Year 2	
Count backwards from 10 to 0 reliably.	Children begin to record subtraction number sentences using - and =.	Subtract numbers using concrete objects, pictorial representations, and mentally. Retain a number in head and subtract the given number using sticky fingers	
Begin to subtract (1's, 2's, 5's, 10's) mentally using rhymes and begin to record in the context of play or	Calculations should be written either side of the equality sign so that the sign is not just interpreted as the 'answer'. E.g. $2 = 5 - 3$ and $5 - 3 = 10 - 8$	Use concrete objects and pictorial representations to solve a simple subtraction problem.	
practical activities e.g.; Recording by taking away /	Subtract one digit and two digit numbers to twenty, including zero.	Manipulate Bar model.	
hiding / crossing out objects	Manipulate Bar model.	Learn that subtraction must start with the larger number and count back the smaller number. IT IS NOT COMMUTATIVE.	
from a group including 0.	etc.	Learn to represent jumps backwards in tens and ones on the number line.	
'I have 5 apples and a take one away how many are left?'	3 lease than d ist 7.6 3 lease than d ist 7.6,5	Progress to draw blank number lines and draw how many they are counting back.	
Use the language of 1 <i>less</i> by taking 1 from a group e.g. tower of cubes	Learn that subtraction must start with the larger number and count	38 - 5 33 34 35 36 37 38	
Count backwards from 20 to 0 reliably	back the smaller number. Practically subtract two single digits then three numbers including 0.	Progress to taking away just tens. 25-10=15 35-20=15	
Subtract in stories such as role play encouraging use of language of subtraction.	Represent a subtraction calculation by drawing a set and crossing some out.	Progress to jumping in tens then ones. – Units first as the children are used to then when using tens and units.	
	7 take away 5 leaves 2 Teacher should model drawing jumps on the numbered number line to	38-15= 23 33 34 35 36 37 38	
$1 \text{ less than 10 is 9} \\ 10 \text{ subtract 1 equals 9} \\ 10 - 1 = 9 \\ \hline 0 + 1 = 9 \\ \hline 0 + 1 = 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1 + 1$	support understanding of the mental method. 5 6 7 8 9 10	Subtract 3 single digit numbers from any number under 100 using a chosen strategy.	

Use a number line and one	Retain a number in their head and take away a single digit from a	When using place value to subtract over a tens boundary use 10 rods made
hundred squares (floor tiles)	given number under 100 using sticky fingers.	of multilink, physically "crack-open" a ten to produce 10 units and then
to identify one less and other	5 5 55 5	complete the calculation.
patterns.	Solve missing number problems including spaces in all possible places	
1 3 4 5 6 7 8 9 10 11 12 1415 1617 181920 21 22 26 2627282930 31 323334 37383940 41 4243 4445 47484950 51 525354555657585960 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 7980 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 08 59 100	within the number sentence. Also when operations are covered up. $5-\Box=3$ $\Box-2=3$	Draw tens and units. Subtract over the boundary by cracking-open a ten and crossing it out and then draw the 10 single units. Then continue the calculation. 43 - 9 =
Identify a number 1 less	Find the difference using subtraction.	
than a number under 20.		▏▕▎▎▎▏▋▕▔▏
Patain a number in their		
keede and sourt back an		
amount using sticky fingers	8- 5=3	
from 20		Recognise and use the inverse when solving problems such as missing
Jiont 20.	Represent and use related subtraction facts within 20.	numbers or operations and to check accuracy of answers.
	Memorise and reason with subtraction number bonds to 10 and 20. If 16-7=9	
	Then 7=16-9	begin to solve written calculations using jottings, beginning to record
		formally when subtracting larger 2 alget numbers by partitioning the second
Representation a subtraction	To understand the effect of subtracting zero.	37 - 12 = 37 - 10 = 27
sentence pictorially.	Apply the skill of counting back in 10's when subtracting a group of	= 27 - 2
(\circ) (\circ)	tens rods – mentally identifying the ten fewer.	= 25 Subtract by bridging through 10 where necessary. (subtract units first)
(\circ) (\circ) (\diamond)	Begin to subtract to solve simple word problems.	55 - 15 = 55 - 5 = 20
	Problems should involve the terms takeaway, distance between.	= 20 - 10
5 take away 1 leaves 4	difference between less than fewer than	= 10
	Beain to recognise that subtraction is the inverse of addition	Practise subtraction facts to twenty to become increasingly fluent
		in deriving facts such as:
	2 2 2 3	10-7=3
	9+1=10 1+5=10	/=10-3
	10-9=? 10-!=5	100-70=30
		/0=100-30
		Channe the most environmiste strategy in demondently to solve a
		choose the most appropriate strategy independently to solve a
		Solva simple problems within a practical context involving. Subtraction of
		Solve simple problems within a practical context involving; Subtraction of
		money, reducing amounts to make a particular value, change, subtracting
		measurements, calculating time afferences.
		Popprding subtraction in columns to mensus for formal united
		methods with larger numbers
		memous with larger numbers.

Multiplication

Children read, use and understand this vocabulary: doubling, groups of, sets of, repeated addition, arrays, pattern, the same, amount, value, altogether, equals, the same as, total, multiply, multiplication, multiple, times, odd, even.

Foundation	Year 1	Year 2
Begin to count in groups of 1's, 2's, 5's and 10's using objects, recite counting, songs, rhymes and stories.	Solve one step multiplication by calculating the answer by using concrete objects, pictorial representations and arrays with the support of the teacher.	Use repeated addition number sentences to calculate multiplication; 4x3 = 3+3+3+3
Count related groups of the same size in games and practical activities. E.g. Noah's Ark, counting boots, gloves, socks.	Manipulate Bar model. Group objects in 1's, 2's, 5's and 10's.	Show visual representation of a calculation using an array and record this as a number sentence. Be able to discuss this with others.
Represent their groupings with pictorial representation e.g. stamps, cutting and sticking, stamps, drawings, photographs.	Start to use visual images as repeated addition.	2×4-8 0000 2×4-8
X Y I	8+8+8=32 Model how to use number tracks in 1's, 2's, 5's and 10's to reinforce counting in jumps of the same size.	Use Numicon to make the visualisation of repeated addition more concrete.
Combine 2 or more groups of the same number of objects to say a total.	Identify patterns of counting in jumps of 1's, 2's, 5's and 10's. E.g. on a 100 square, drawing around and printing Numicon,	 equivalent repeated addition. 5 x 3 = 5 + 5 + 5 Calculate mathematical statements for multiplication using multiplication table and writing them using signs.
adding of the same number. Draw around or print as a way of recording.	record them in pictures which they can explain to others. Understand and identify odd and even numbers and relate this to the two times table.	Manipulate Bar model. Explore the fact that multiplication, like addition, can be done in any order (commutative).
Reinforce that multiplication is adding the same number repeatedly. Organise groups of things into arrays e.g. two rows of 3 eggs in a box makes six, 5	Double numbers to 10+10 and link this with multiplying by 2 practically.	Calculate multiplication questions by jumping in groups on a number line.
digits on 2 hands make a total of ten.	double 4 is 8 4×2=8	of 10 always end with a 0.

Extend into problem solving e.g. how many	Recall doubles of numbers to 10+10	Recall and use multiplication facts for the 2's, 5's, and 10's
digits on 4 hands? etc.	Identify the number 10 more than a multiple of 10.	Connect them to each other - numbers that are common to all. (Link to doubling).
Use the tally system to identify groups of 5	Collect and make sets using practical apparatus. Then record this	
and then count in 5's.	as sets or groups.	Progress to develop an understanding of the multiplication facts of
		numbers to work out the missing numbers e.g.
Know the answer is the same no	(XXX) (XXX) (XXX)	
matter what the object is.		
	Investigate everyday objects that are arranged in arrays and use	$X () = 15$ $4 \times 2 = 8$
2 chairs + 2 chairs = 4 = the same as	this organisation to solve problems e.g. chocolate bars, egg boxes,	
2 teddies + 2 teddies = 4 = the same	chocolate boxes,	Use multiplication to solve more complex word problems including
as		those using measure, shape and money.
2 chairs + 2 teddies = 4	Draw groups/sets within an array to match a calculation.	
		One teddy is 5cm, It takes 10 teddies to measure the length of a
	212 T * Concernent	table – how long is the table?
	144	
		Use partitioning to multiply two digit numbers by a single digit.
	2-9 C	12 X 2 =
	Fx4+	$10 \times 2 = 20 2 \times 2 = 4 12 \times 2 =$
	- This array could be 4 X 2 but if it was	20+4 = 24
	placed on a whiteboard and turned it would show 2 X 4	
		$13 \times 5 =$
	Know that an array can be organised both ways.	$10 \times 5 = 50$
	$4 \times 5 = \text{or} 5 \times 4 =$	$3 \times 5 = 15$
		50 + 10 + 5 = 65
	Rote count on in 2's, 10's and beginning to in 5's from 0	
		Chn to progress to make links between the inverse of
	Read the calculation and solve it through memory recall or	multiplication and division.
	pictorial representation.	4E 20
		$4 \times 0 = 20$
	Solve practical problems involving multiplication including	$20 \pm 4 = 5$
	measure, snape and money such as;	
	There are 4 hikes Each hike has 2 wheels how many wheels is	
	that?	
	(10p) (10p) (10p) (10p) (10p) (10p + 10p + 10p + 10p = 50p	
	10p×5=50p	
	0 10 20 20 40 50 Shops of 10	
	Each cup holds 10ml how much would 7 cups hold?	
	Counting in 5's to add minutes.	

Division

Children read, use and understand this vocabulary: grouping, sharing, halving, groups, divide, division, groups, sets, each, remainder, equal, fair, even, odd

Foundation	Year 1	Year 2
Understand practical division as grouping, sharing, halving e.g. toys, snack, PE equipment, buttons, beads etc. Share objects practically into equal groups e.g.; "Share the cakes between the three bears. How many cakes will they each have?"	Solve one step division by calculating the answer by using concrete objects, pictorial representations and arrays with the support of the teacher. Manipulate Bar model. Share objects practically into equal groups	Use grouping of objects practically and relate to real life situations. Use pictorial representation of sharing and grouping.
	The Discourse States	Begin to divide a number by counting back in equal steps model this on a number line.
Organise a tea party and sharing plates, cutlery and food emphasizing that to be fair everyone needs to be the same.	Repeat this activity with even numbers under 20. Investigate with Numicon pieces. E.g. Find how many smaller Numicon pieces fit over a larger piece. E.g. five 2's will fit over a 10 piece. Children record this by drawing around the Numicon.	Begin to understand division as repeated subtraction.
Extend a problem e.g. 'Suppose there were 3 people to share the sweets with instead of 2.'	Halve to match doubling and understand it is the opposite.	Solve problems involving division using materials, arrays, mental methods and division facts in a variety of contexts. Manipulate Bar model. Begin to record their practical division as a written calculation using ÷ and = in a number sentence.
Bake or use play dough with Numicon shapes and share out.	Sort a set of objects by grouping equally into 2's, 3's, 4's etc. Begin to use practical grouping to solve word problems. e.g. "There are 20 books in the library and 4 shelves. How many books on each shelf?	Learn that division is the inverse of multiplication. Use a variety of language to describe division. Use the multiplication and division facts to work out missing numbers. e.g.;
	Problem solve using characters of a story, events or real life	12 ÷ = 4

Investigate with Numicon to find how many smaller.

situations.

8

fit over a 10 piece.	Make links to understand that multiplication is the inverse to division.	shape, sets of objects or quantity.
Use life resources that show arrays to organise sharing.	Use counters and apparatus to represent how many would be	Equivalence of fractions.
Ice cube trays, egg cartons etc.	in each group. share 6 into 2 equal groups, how many are in each group? The share 6 into 2 equal groups, how many are in each group? how many are in each groups, how many	Begin to relate division to fractions of numbers and shapes – e.g. ½ and ¼ is the same as dividing by 2 and dividing by 4 respectively. As a strategy practically partition two digit numbers to half them.
Investigate Numicon resources and see that they can easily find half of an even number. $\int \frac{1}{\sqrt{2}} \int \frac{1}{\sqrt{2}} \frac{1}{$	Solve more complex division word problems. "There are 12 daffodil bulbs. Plant 3 in each pot. How many pots are there?" Share non-moveable objects by circling and grouping. $\begin{array}{c} X \\ X $	6 tens 6 tens 3 tens 6 tens 8 tens 2 units Partition two digit numbers to aid halving. 8 tens 8 tens 8 tens 8 tens 8 tens 8 tens 8 tens 9 tens
	Recognise, find and name a half as one of two equal parts of an object, shape or quantity. Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. This <u>needs</u> to be done pratically with a variety of objects to heighten discussion and devlop understanding. CHn to	Investigate the concept of fractions as numbers and that they can add up to more than 1.
	experience the process. Everyday situations and objects should be used. Part of an apple. Part of the juice in the glass. Part of piece of paper. Part of the day/hour.	Investigate, recognise and recall patterns of odd and even numbers.

Recall the related halving fact to the doubling fact.

Numicon pieces fit over a larger piece. E.g. five 2's will

Recognise, find and name 1/3, 1/4, 2/3, 3/4... of length